**Illuminati Project Plan  
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**Project Estimates**

The following information is the amount of time we estimate to spend on each phase of the project, when we plan to start each project and when we plan to have certain deliverables.

*Documentation:*

1. Project Plan

* Start Date: February 20
* Time Spent: 7 days
* Due Date: February 27

1. Flowchart/UML

* Start Date: February 27
* Time Spent: 10 days
* Due Date: March 8

1. Use Cases

* Start Date: March 6
* Time Spent: 35 days
* Due Date: April 10

1. Test Plan

* Start Date: March 6
* Time Spent: 40 days
* Due Date: April 15

1. User Manual/UI Layout

* Start Date: March 27
* Time Spent:21 days
* Due Date: April 17

1. Basic Playability w/demo

* Start Date: March 27
* Time Spent: 35 days
* Due Date: May 16

1. User Interface

* Start Date: March 27
* Time Spent: 50 days
* Due Date: May 16

1. Rule Enforcement

* Start Date: April 10
* Time Spent: 36 days
* Due Date: May 16

1. Game Saving

* Start Date: May 1
* Time Spent: 16 days
* Due Date: May 16